

# Fable 2 Gargoyle Locations

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## INTRODUCTION: THE QUEST FOR THE SILENT STONES

In the sprawling world of Albion, few side quests are as frustrating yet rewarding as tracking down the elusive **Fable 2 gargoyle locations**. These mischievous stone creatures are scattered across every region, mocking you with their taunts and demanding that you break their statues to unlock a powerful reward. Whether you are a completionist aiming for every achievement or a player seeking the legendary **Gargoyle's Banter** emote, understanding where to find each gargoyle is essential. This guide will walk you through every single location, organized by area, so you can silence those chatterboxes once and for all.

Before you start your hunt, note that gargoyles only appear during the day. They are well-hidden, often perched on ledges, rooftops, or behind foliage. You will need a ranged weapon to break them—a pistol, rifle, or even a well-aimed spell works. Each gargoyle you destroy contributes to your total, and after you reach certain milestones, a special reward awaits at the **Gargoyle's Tomb** in the Temple of Light. Let's dive into the complete list of **Fable 2 gargoyle locations**.

## BOWERSTONE: THE HEART OF ALBION

Bowerstone is divided into several districts, each hiding a few gargoyles. Start your search in the **Bowerstone Market**, where the bustling crowds make it easy to overlook the stone figures perched above.

## Bowerstone Market

- **Gargoyle 1:** On the roof of the weapon shop near the fountain. Look up from the central area and you will see it clinging to the chimney.
- **Gargoyle 2:** Above the entrance to the Bowerstone Castle courtyard, hidden behind a banner. Climb the stairs near the gate and aim high.
- **Gargoyle 3:** On the back of the clock tower. Walk around the rear of the building and you will spot it jutting out from the stonework.

Bowerstone Market also has a gargoyle that only appears after you complete the main quest "The Spire." Check near the **Old Town** entrance after the world changes. The **Fable 2 gargoyle locations** in the Market total four, but the fourth is tied to the post-Spire period.

## Bowerstone Old Town

- **Gargoyle 4:** On the roof of the **Temple of Light** (the one near the graveyard). You can reach it by climbing the hill behind the temple.
- **Gargoyle 5:** Behind the pub called "The Bearded Lady." Look on the rear wall, partially obscured by a pile of barrels.
- **Gargoyle 6:** On the southern gate leading to the docks. Stand on the street and aim upward at the stone arch.

Remember that some gargoyles in Bowerstone disappear at night. If you cannot find them, change the time using a sleep spot or just wait.

## OAKFIELD: THE TRANQUIL VILLAGE

Oakfield is a serene farming community, but even its peaceful landscape holds hidden gargoyles. The **Fable 2 gargoyle locations** here are often tucked away in less obvious spots.

- **Gargoyle 7:** On the roof of the **Oakfield Farm** barn. Stand near the windmill and look up at the apex of the roof.
- **Gargoyle 8:** Behind the large oak tree in the centre of the village. Walk around the tree trunk and you will see the gargoyle clinging to the branches.
- **Gargoyle 9:** On the chimney of the **Chapel of Light**. Approach from the graveyard side and aim carefully.
- **Gargoyle 10:** Hiding inside the hollow log near the bridge to the **Darkwood** entrance. Crouch to see it.

Oakfield also has a gargoyle that only appears if you have a high alignment. If you are evil, it may not spawn. Consider using a **Will** alignment potion to adjust your morality temporarily.

## BLOODSTONE: THE PIRATE HAVEN

Bloodstone is a gritty, dangerous port. The gargoyles here revel in the chaos, often placed on the most treacherous ledges.

- **Gargoyle 11:** At the very top of the **Bloodstone Tavern** mast. You need to climb onto the roof and look toward the ship.
- **Gargoyle 12:** On the ruined tower near the harbour. It is perched on a broken parapet, barely visible from ground level.

- **Gargoyle 13:** Behind the **Chest of the Dead** in the smuggler's cave. Enter the cave from the beach and look up near the back wall.
- **Gargoyle 14:** On the archway leading to the **Docks**. It sits directly above the entrance, camouflaged by the stone.

Bloodstone's gargoyles are notoriously tricky. Use a **Master Flintlock Pistol** for a clean shot. The **Fable 2 gargoyle locations** here also include one that only appears after you complete the "Love Hurts" quest—check the gallows after rescuing the hero's family.

**WESTCLIFF: THE INDUSTRIAL OUTSKIRTS**

Westcliff is a working-class neighbourhood with factories and cottages. The gargoyles here are often concealed in industrial clutter.

- **Gargoyle 15:** On the water tower near the **Westcliff Dockyards**. Look up from the wooden platform.
- **Gargoyle 16:** Behind the large gear mechanism inside the **Westcliff Factory**. You must enter the factory and climb the stairs.
- **Gargoyle 17:** On the roof of the **Westcliff Inn**. It is on the side facing the river.
- **Gargoyle 18:** Inside the **Westcliff Cave**, near the collapsed tunnel entrance. It clings to the stalactites above.

Westcliff also has a gargoyle that appears only during the rainstorm stage of the "Sisters of Evil" quest. Wait until the storm and check the rooftops near the **Bowerstone Road** sign.

**FAIRFAX GARDEN AND THE SPIRE REGIONS**

Once you reach the late game, the **Fable 2 gargoyle locations** expand into new areas.

Fairfax Garden

- **Gargoyle 19:** On the fountain statue in the centre. It is perched on the water spout.
- **Gargoyle 20:** Behind the castle wall, near the **Bowerstone Lake**. Use the jump between rocks to get a clear view.
- **Gargoyle 21:** On the balcony of the **Fairfax Castle** library. You must enter the castle and go to the upper floor.

The Spire (Post-Game)

- **Gargoyle 22:** On the exterior of the **Spire's** upper ring. Use the teleporter platform to gain height.
- **Gargoyle 23:** Hidden in the rubble near the final chamber. It is easy to miss because it blends with debris.

**MISCELLANEOUS ZONES: WRAITHMARSH AND KNOTHOLE ISLAND**

If you have the **Knothole Island** DLC, additional gargoyles await.

Wraithmarsh

- **Gargoyle 24:** On the broken bridge near the **Bandit Camp**. It sits on the underside of the arch.
- **Gargoyle 25:** Inside the **Graveyard**, on a tombstone pillar.

Knothole Island

- **Gargoyle 26:** On the lighthouse beacon platform.
- **Gargoyle 27:** Behind the waterfall in the **Golem Temple**.

Note that DLC gargoyles count toward the total needed for the reward, but they are not required for the base game Achievement. However, they do provide extra experience.

**REWARDS FOR DESTROYING ALL GARGOYLES**

After you destroy every **Fable 2 gargoyle**, return to the **Gargoyle's Tomb** in the Temple of Light (located behind the main altar). The tomb opens, and you receive the **Gargoyle's Banter** emote—a hilarious taunt that makes your hero spew insults like a gargoyle. Additionally, you gain a significant boost to your **Alignment** toward Good. For players aiming for the "Completionist" Achievement, this is a necessary step.

If you miss one gargoyle, the tomb will not open. Use the **Gargoyle Tracker** spell (available from the temple if you have the "Spell Bundle" DLC) or simply revisit each area systematically. Many players find that the most commonly missed gargoyle is the one inside the hollow log in Oakfield or the one on the dock in Bowerstone Old Town.

**PRACTICAL TIPS FOR THE HUNT**

- **Equip a ranged weapon with zoom.** The **Master Clockwork Pistol** is ideal because it has a scope and rapid fire.
- **Listen for taunts.** Gargoyles speak when you are nearby. Turn up the volume to detect them.
- **Use the dog.** Your canine companion will bark and point toward nearby gargoyles if you train the "Treasure Hunt" ability.
- **Check at different times.** Some gargoyles only appear during daytime. Use a bed to skip to 6:00 AM.
- **Keep a checklist.** Print a list of all 27 locations (including DLC) and cross them off as you go.

Patience is key. The gargoyles are deliberately hidden, but the reward and the satisfaction of silencing them make it worthwhile. Many players find that the **Table 2 gargoyle locations** become easier once you internalise the patterns—perched on high edges, behind interactive objects, or near water sources.

**CONCLUSION: SILENCE AT LAST**

Tracking down every single **Table 2 gargoyle** is a test of observation and perseverance. From the

rooftops of Bowerstone to the dark caves of Bloodstone, each location adds to the rich tapestry of side content that makes *Fable 2* such a beloved RPG. By following this comprehensive guide, you can confidently locate all the stone antagonists, earn the legendary emote, and complete your journey as a true hero of Albion. Remember, the gargoyles may chatter, but your victory will be silent—and satisfying.

Happy hunting, and may your aim be true!